



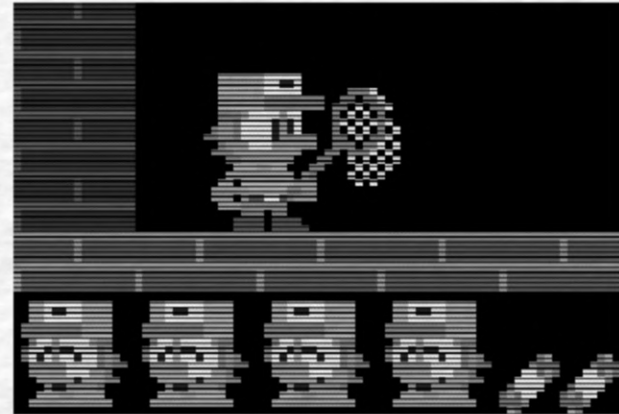
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Game Description

In this 1985 arcade classic, you play as a wolf catcher named Raymond, along with your co-workers Hector, Spector, Dexter, and Jones. You've just gotten a call from some warehouse managers, and they're saying that wolves have invaded their storage facilities! In this all-time classic, you'll be running left to right, up and down, and catching wolves of all colours and sizes!

Hopefully, the WolfSnatchers will be able to catch those troublemakers Arf, Barf, Zarf, and Reginald; That is, unless something terribly unexpected doesn't happen...



This is Raymond, he has 5 lives and 3 health which is shown with his head and bandages respectively.

Character Description

Hector

A powerhouse of a man, he is the strongest member of the team with the ability to pick a car with one hand, but this comes at the disadvantage of being the slowest out of the bunch. Can take a hit from the wolves and shake it off with a laugh.

Spector

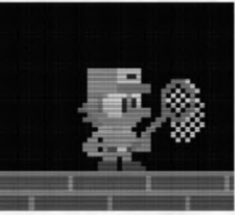
An old man with years of experience under his belt, although he may look like he should be resting in a chair at a home he is the second fastest of the group and can bring a group dinner meeting up with his years of dumb stories.

Dexter

A guy showing his true colours in front of the masses, this guy can pack a punch and look fashionable at the same time! Coming in 3rd fastest, Dexter can surely catch any wolf he wants as he finds them cute and cuddlable with him always asking to at least take one home with him.

Jones

?, Jones quite frankly is even an enigma to ME, the writer of this manual but all I know about him is he's really quick on feet being the fastest of the bunch and owning 2 Ferrari's at home.



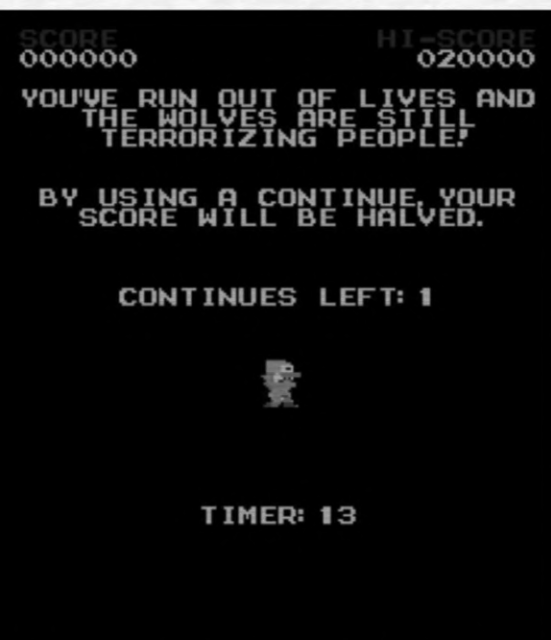
Raymond

Ah Raymond the star of the show, one of the members of the team who will go out of his way to make sure that the wolves he is catching for the services are completely unharmed in the process of transfer, but sometimes he shows his other side which has more of a different method of setting his predator friends out for the night.



Lymond

Lymond is Raymond's older brother who hates having to do any type of work other than getting himself a snack from the kitchen, though he also suffers the same fate as Raymond does at night so be on the lookout when you hear a howl.



This is the continue screen after you lose all your lives. 20 seconds on the timer to hit *Fire*. You can hit the *Secondary Fire* at any moment to cancel to the high score screen.

Controls

Keyboard

Move using the **arrow keys** or the **WASD** keys.

Confirm, swing your net, slap and break cages using the Z key or the K key (This is referred to as "*Fire*" within the game).

Jump using the X key or the L key (This is referred to as "*Secondary Fire*" within the game).

Pause the game using the **Enter** key or the **Escape** key.

You can also restart the game with the **R** key

Gamepad

You can also use a controller for the game, The D-Pad and Analog stick can be used for it.

Confirm, swing your net, slap and break cages using the A Button & Cross Button for Jump (This is referred to as "*Fire*" within the game).

Jump using the B Button or the Circle Button (This is referred to as "*Secondary Fire*" within the game).

Pause the game using the **Start button**.

You can also restart the game with the **Select button**

Credits

Cubby Crazes (<https://www.youtube.com/channel/UCEBj4QHCCqzghKa90TI0m2A>) - Main creator of the game

Mr Scotsman (https://twitter.com/Mr_Scotsman) - Co-creator of the game and voice actor, who made this project prosper and come to life

E-man38 (https://twitter.com/e_man_38) and Ruberjig (https://twitter.com/Ruberjig_) - Playtesters and idea contributors

Bry (<https://twitter.com/xlovedevil>) - Artist for the game's cover art, and idea contributor

Dippy (<https://twitter.com/Dippy0615>) - for just being so cool

Troubleshooting & Bugs

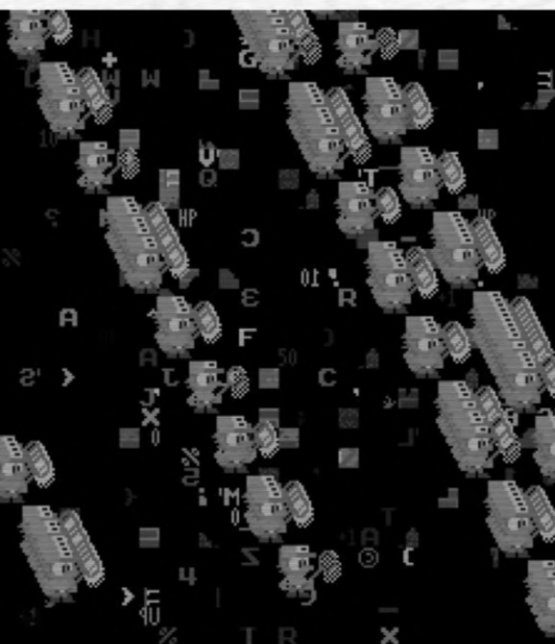
If you are having troubles trying to get the Video System working, Try plugging the god damn thing in, if this is not the problem, then figure it your damn self. I am only a PDF on your computer, not tech support.

Though if you actually have a problem please contact:

https://twitter.com/Mr_Scotsman

Here I should be able to give you tips on what you should do or what I can do for you, if its out of my hands I'll get into contact with Cubby and see what he thinks.

If there is also inaccurate information in this manual, just use my Twitter above to scream at me (I still think I got the buttons wrong for the Gamepad section.)



Don't worry about this, this is the game just doing a "Self-test" to make sure the game is in working order.